

# Parking News

Parking has been in the news this month at the City of St. John's.

We've made a number of announcements as part of our ongoing efforts to improve paid parking and to address issues identified in the Paid Parking Management Strategy.

From by-law changes to contracts awarded, here's a breakdown to help you understand the changes we've announced this summer:

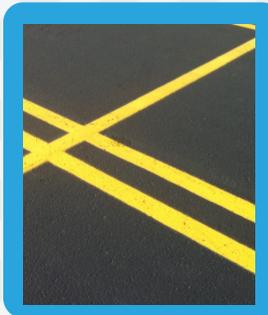


## PayByPhone Report

After being in use for a year, in July we completed a [report](#) on the use of the PayByPhone app on Harbour Drive. The report recommended that, in addition to the PayByPhone app option, the City install pay station meter hardware on Harbour Drive as part of the City's new parking meter equipment roll out.

## New Pay Stations and Meters Coming Soon

On [August 21](#) we awarded a contract for new pay stations and meters. The new pay stations and meters will have many payment options including most credit cards, debit cards, smartphones, and will be configured with 'tap' card reader, making it convenient and easy to use. They will also be equipped with a magnetic strip reader for credit card payment.



## Enforcement at Private Parking Lots

The City announced a decision to end enforcement contracts with private parking lot owners. In the past, the City enforced parking at private lots in return for the fines collected in those lots. However, the cost associated with enforcement and prosecution has risen, and has made this practice cost prohibitive. The Parking Enforcement division will focus on public parking only.

## Parking in Areas with a Time Limit

The City's [Ticketing By-Law](#) was amended on August 23, 2019 to address issues with vehicles parking in free, timed parking areas for longer than the set time limit. For example, a vehicle parked in a 2HR area at 8 a.m., must vacate the area by 10 a.m., and may not return to the same area until 12 p.m., after two hours has passed. There are many timed parking areas in the City with set time limits, ranging from 15 minutes to four hours. ([Fact Sheet, here](#))

